

# How New Methods for Evaluating Color Rendering will Affect You

**Lightfair**

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# Color Fidelity: A Partial Picture



Reference Image



# The CIE Color Rendering Index (CRI)

## What CRI conveys:

- Average color fidelity/color shift (but with limitations)
  - Outdated color science
  - Few samples
  - Only pastel Munsell samples
  - Can be selectively optimized

## What CRI doesn't convey:

- Direction/type of color shifts
- Increases or decreases in chroma
- Information about specific hue regions
- Human preference
- Color discrimination potential
- Difference in color for any specific object
- How one source will make things look compared to another

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# One Index is Not Enough.

But how many are needed?

And what should they be?

# A Path Forward: IES Color Metrics Task Group

- Technical Memorandum (i.e., calculation procedure), TM-30
- Currently in final stage of balloting
- It draws from a variety of other color perception research
- Based objective/mathematical approach
- Two-metric system (fidelity [ $R_f$ ] and gamut [ $R_g$ ]) for quantifying *average* color rendition
- 99 color evaluation samples (CES) with color space and wavelength uniformity
  - Excellent correlation to much larger sets of color samples
- Improved color science
- Many additional tools (e.g., color distortion icon) for better understanding rendition of specific hues.

**TM-30 IS NOT YET A FINAL DOCUMENT!**

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# Summary of Notable Features

## Calculation Engine

- 99 color evaluation samples
  - Real objects
  - Color space uniformity
  - Wavelength uniformity
- Calculations in CAM02-UCS
  - CIECAM02 chromatic adaptation
  - Most uniform color space
  - Stability over CCT
- Mixed reference (4500 K to 5500 K) eliminates discontinuity

## Outputs

- Average Color Fidelity:  $R_f$
- Average Color Gamut:  $R_g$
- $R_f$  Versus  $R_g$  Plot
- Color Distortion Icon / Color Saturation Icon
- Color Fidelity by Hue Angle (16 Groups)
- Chroma Change by Hue Angle (16 Groups)
- Skin Tone Color Fidelity
- Color Fidelity by Sample

# A Two-Metric System for Average Characterization

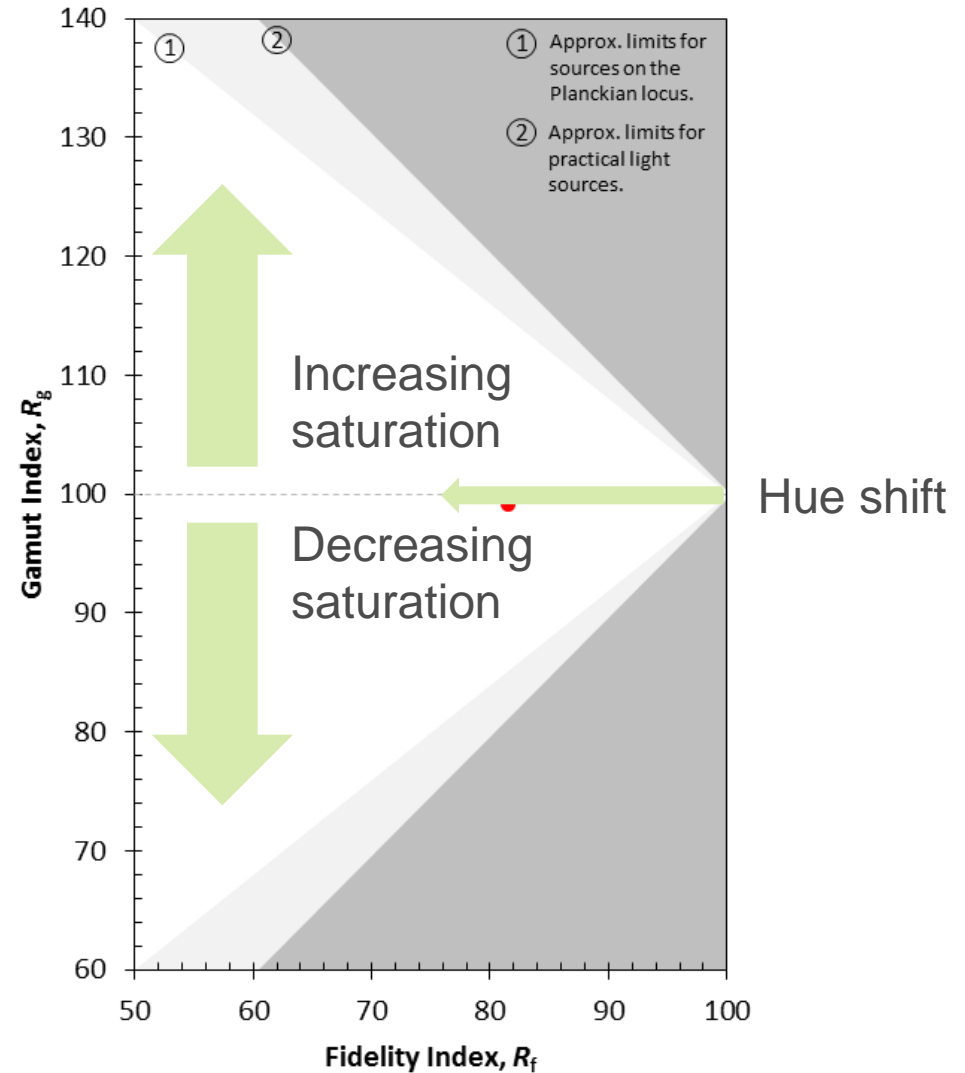
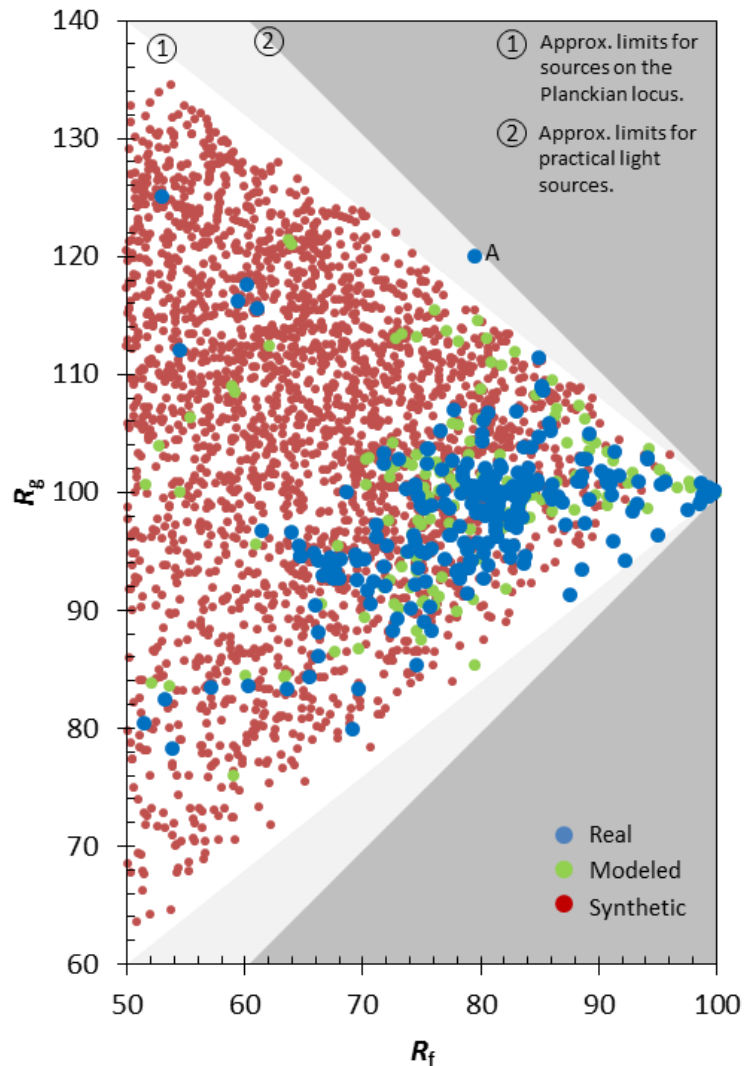
$$0 < \mathbf{R_f} \leq 100$$

When  $R_f > 60$ :

$$60 < \mathbf{R_g} \leq 140$$



# $R_f$ Versus $R_g$ Plot



# What does it all mean...

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**For Specifiers?**

**For Manufacturers?**

**For Researchers?**

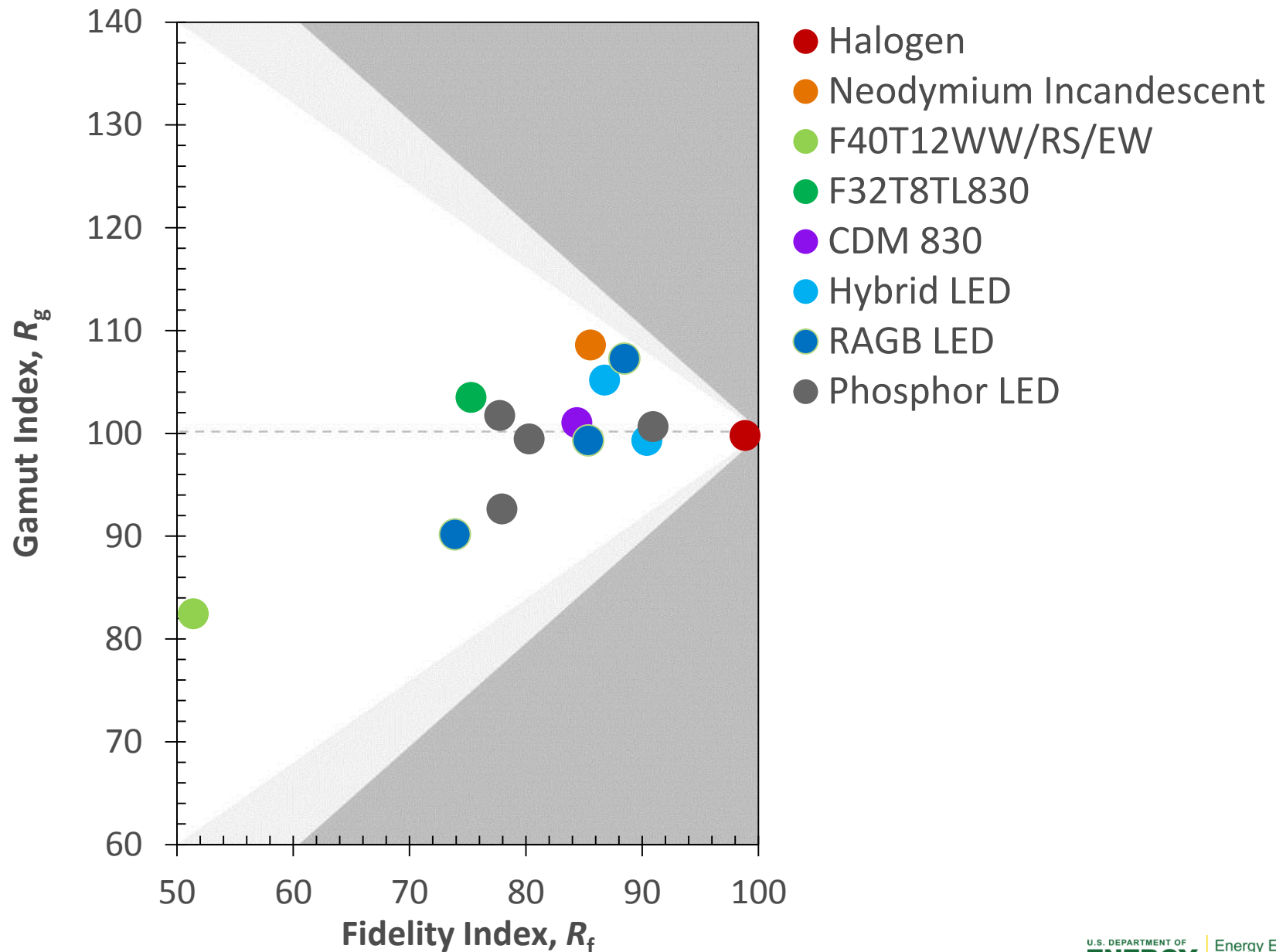
**For Energy Efficiency Programs/Utilities?**

# Specifiers

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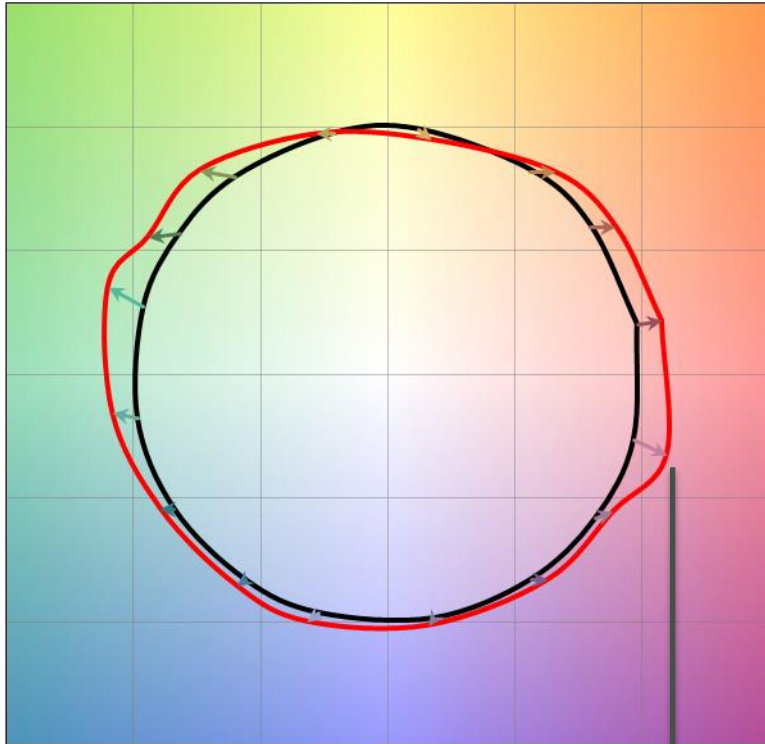
1. Learn about the new metrics
    - Presentations, Journal Articles, TM-30 (Pending), DG-01 (Pending)
    - What they do and don't characterize; *limitations*
  2. Examine values for existing sources, understand your preferences in applications where you commonly specify
  3. Use additional information for better specifications
- **Case study: Museums**

# Comparing $R_f$ and $R_g$



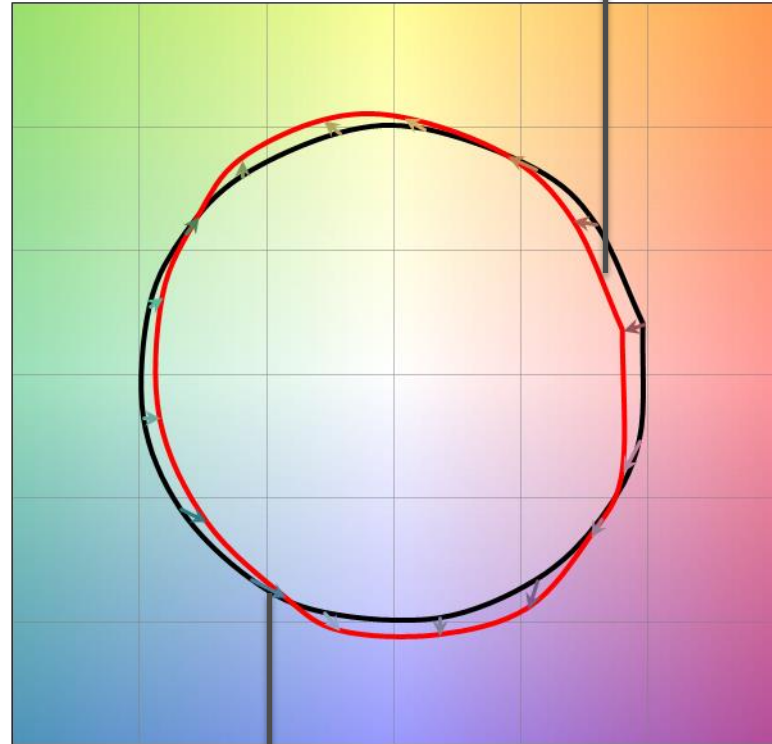
# Color Distortion Icon

$R_f = 83$  |  $R_g = 112$



Increased  
Saturation

$R_f = 83$  |  $R_g = 99$



Hue Shift

Decreased  
Saturation

# Manufacturers

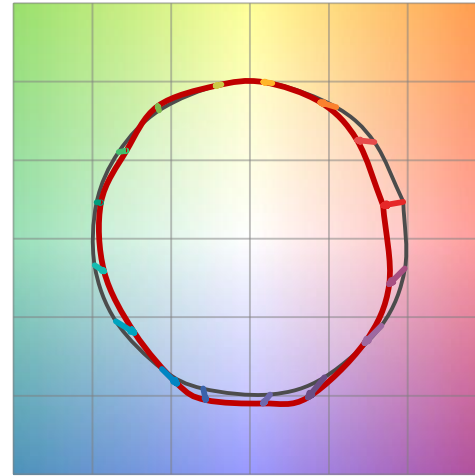
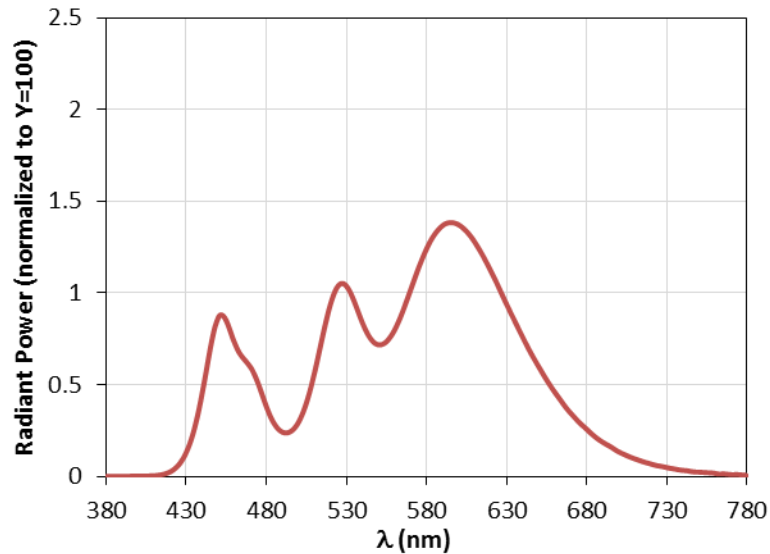
1. Learn about the new metrics
    - Presentations, Journal Articles, TM-30 (Pending), DG-01 (Pending)
    - What they do and don't characterize; *limitations*
  2. How do your products measure up against others?
  3. Does your product have distinguishing features that are marketable?
  4. Use tools for future optimizations
    - Balance between efficiency and color rendition
- **Case study: Neodymium Lamps**

# Communicating Performance

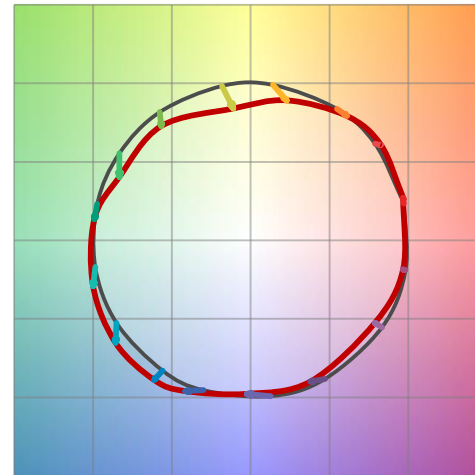
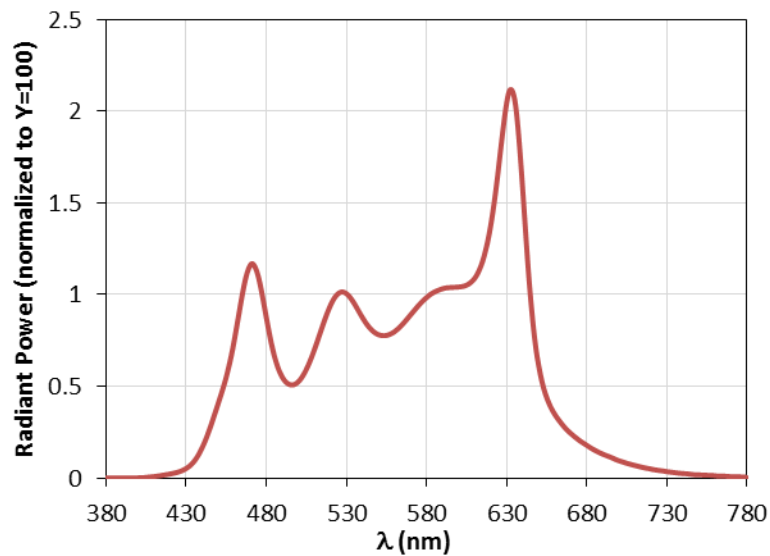
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(Live Calculation Tool Demo)

# Beyond Averages



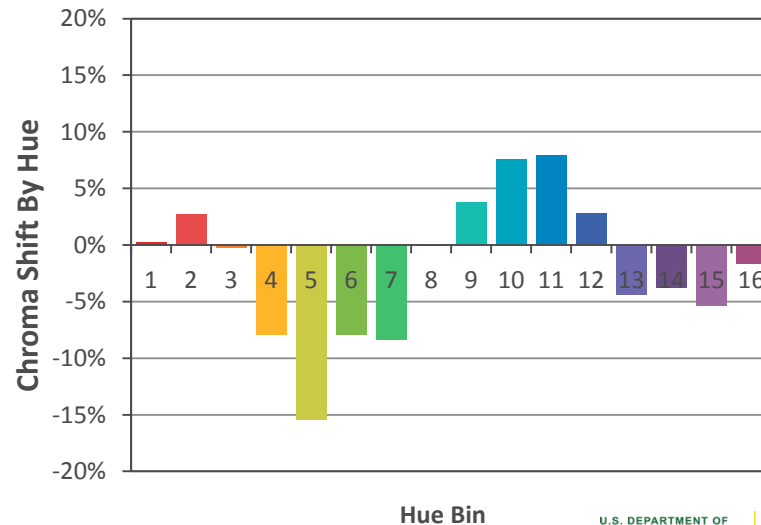
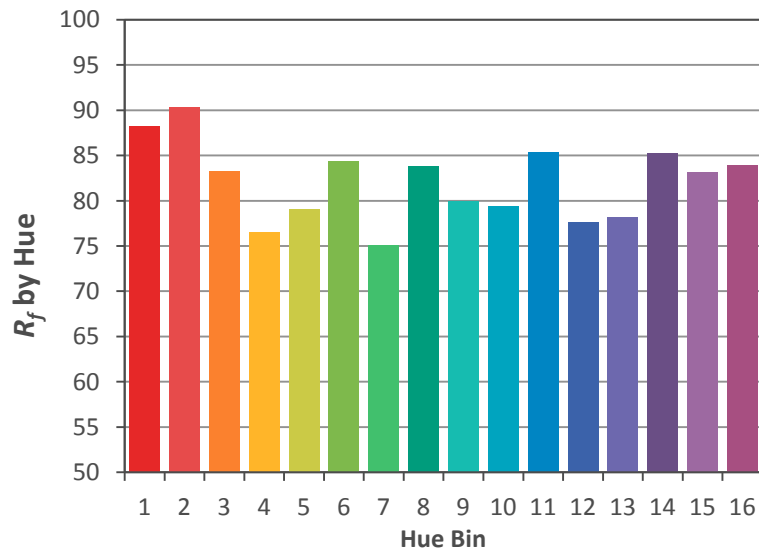
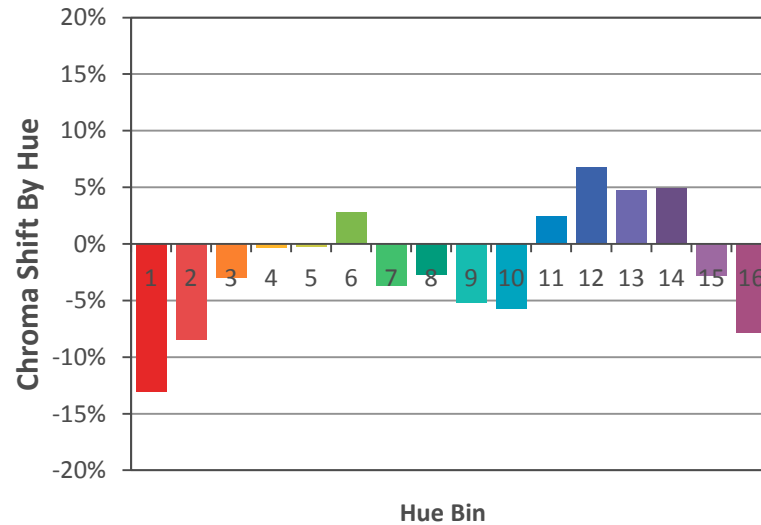
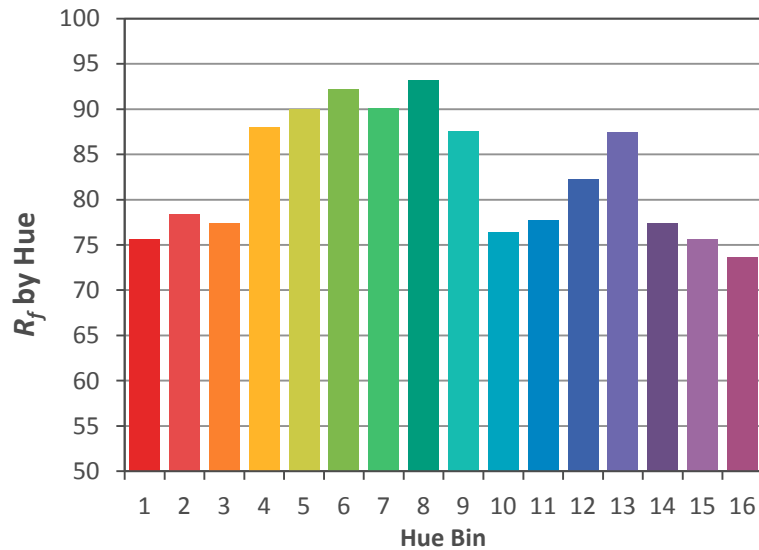
$R_f = 82$   
 $R_g = 95$   
LER = 342



$R_f = 82$   
 $R_g = 95$   
LER = 318



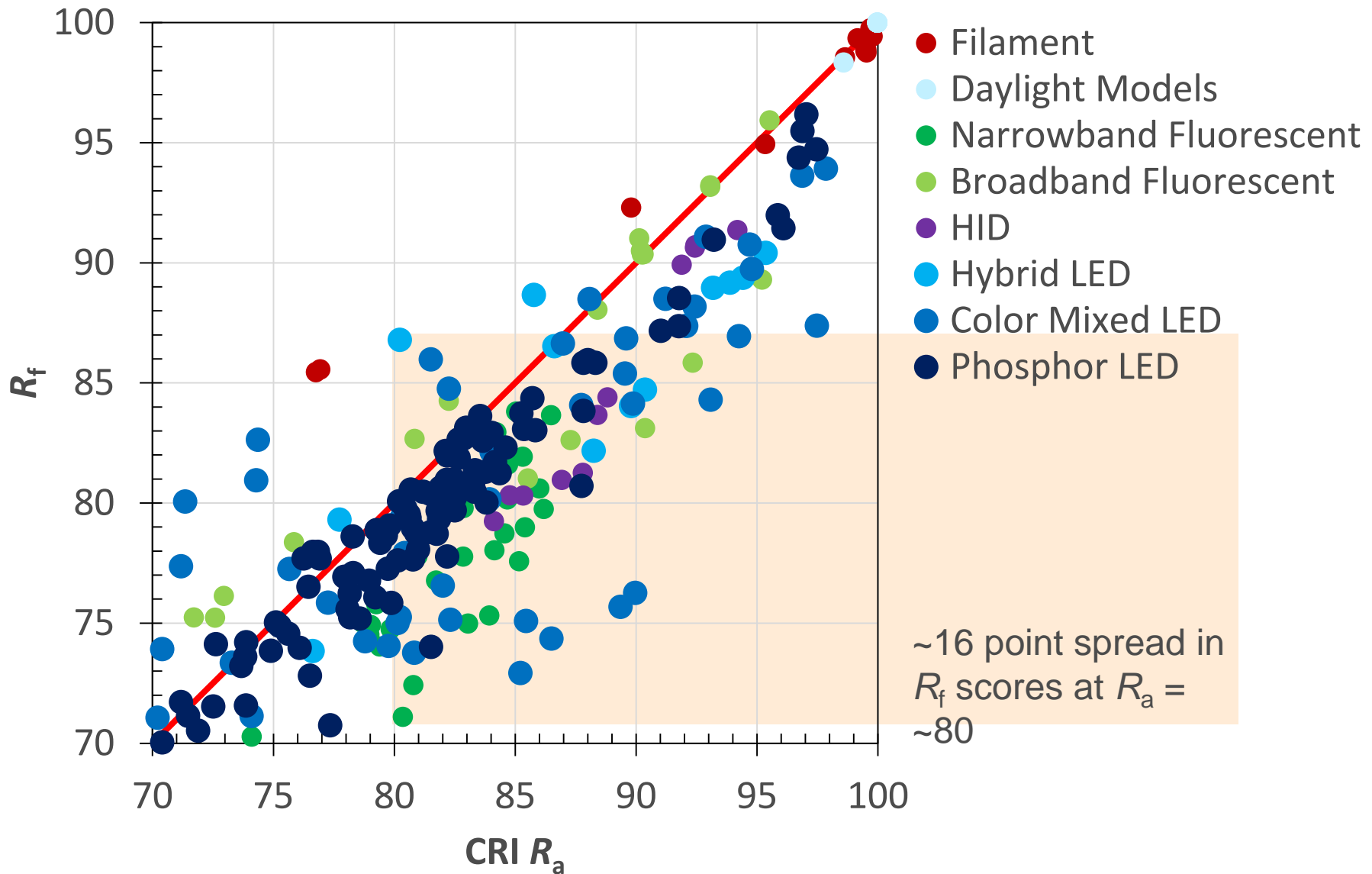
# Beyond Averages



# EE Programs/Regulators

1. Learn about the new metrics
    - Presentations, Journal Articles, TM-30 (Pending), DG-01 (Pending)
    - What they do and don't characterize; *limitations*
  2. How do existing thresholds for color rendering relate?
  3. Should all sources that previously qualified still do so? Should the numerical value stay the same?
- **Case study: Triphosphor Fluorescent**

# Comparing $R_f$ and $R_a$



# Researchers

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1. Learn about the new metrics
    - Presentations, Journal Articles, TM-30 (Pending), DG-01 (Pending)
    - What they do and don't characterize; *limitations*
  2. New information can improve characterization (but averages shouldn't always be used to establish correlations)
  3. What new investigations are warranted?
- 
- **Case study: Preference by Application**

# WHY ADOPT?

- With two average numbers and other visualization tools, TM-30 provides a **more complete characterization** of color rendition than a fidelity metric alone (e.g., CRI).
- With a greater number of samples, the values are **harder to selectively optimize** and should provide a better representation of average color rendering.
- The method can help manufacturers **optimize spectral designs**, as well as **accurately weigh tradeoffs** between color rendition and other characteristics.
- The color rendition characteristics of products can more easily be **differentiated** (and marketed).
- The method can help specifiers and purchasers to select products that are more appropriate for their needs.
- Thresholds, design guidance, and preconceptions will need to be re-evaluated.

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