EEMS076 Pillar: Mortar



U.S. DEPARTMENT OF ENERGY

SMARTMOBILITY

Systems and Modeling for Accelerated Research in Transportation

Workflow to Simulate Connected and Automated Vehicle Control under Realistic Traffic Conditions

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2019 DOE Vehicle Technologies Annual Merit Review - June 2019











Project Overview

Timeline

■ Project start date: Jan. 2019

■ Project end date : Sep. 2019

■ Percent complete: 20%

Budget

■ FY19 Funding (ANL): \$285,000

• FY19 Funding (LBNL): \$90,000

Partners

Argonne: Vehicle-centric simulation

LBNL: Traffic-flow simulation

Barriers

- Tools for vehicle-centric eco-driving research:
 - do not take into account traffic well
 - do not evaluate traffic flow impacts
- Traffic flow simulation tools use simplified vehicle models, limiting usability for in-vehicle implementation





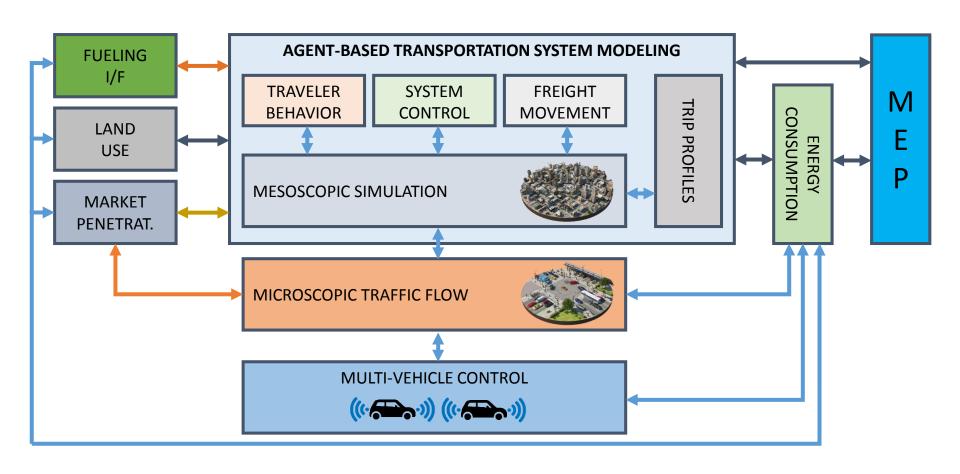








Objectives & Relevance: Enable SMART Workflow







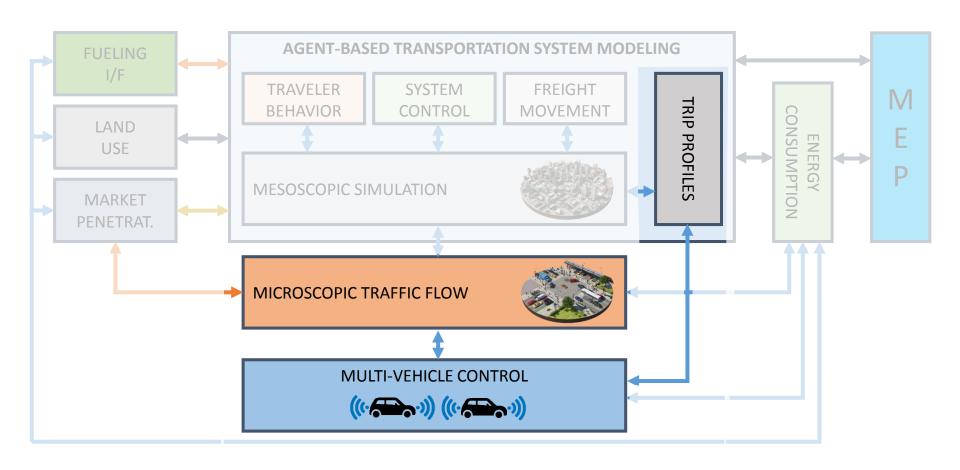








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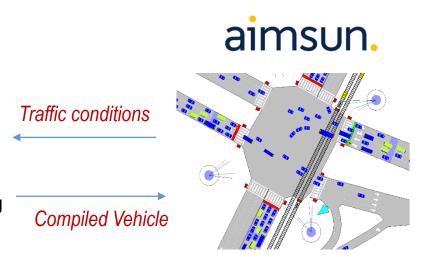






Approach – Link Tools Used in SMART: RoadRunner with SVTRIP and Aimsun

POL:RIS **Transportation System Simulation** Developed by ANL Road attributes: speed limit, Travel time grade, traffic lights, etc. ROAD) (> **SVTRIP** Traffic via RUNNER **Data-Driven Vehicle** speed target **Multi-Vehicle Speed Generation Powertrain and Driving** Developed by ANL **Dynamics for CAVs** Developed by ANL Road attributes: speed limit, Travel time grade, traffic lights, etc. **Digital Maps** Commercial tool



Traffic flow micro-simulation Commercial tool

Customization/Calibration by LBNL













Milestones

2019Q3 **On Track**

Demonstrate linkage between RoadRunner and SVTRIP

2019Q4 **On Track**

Demonstrate linkage between RoadRunner and traffic flow microsimulation tool



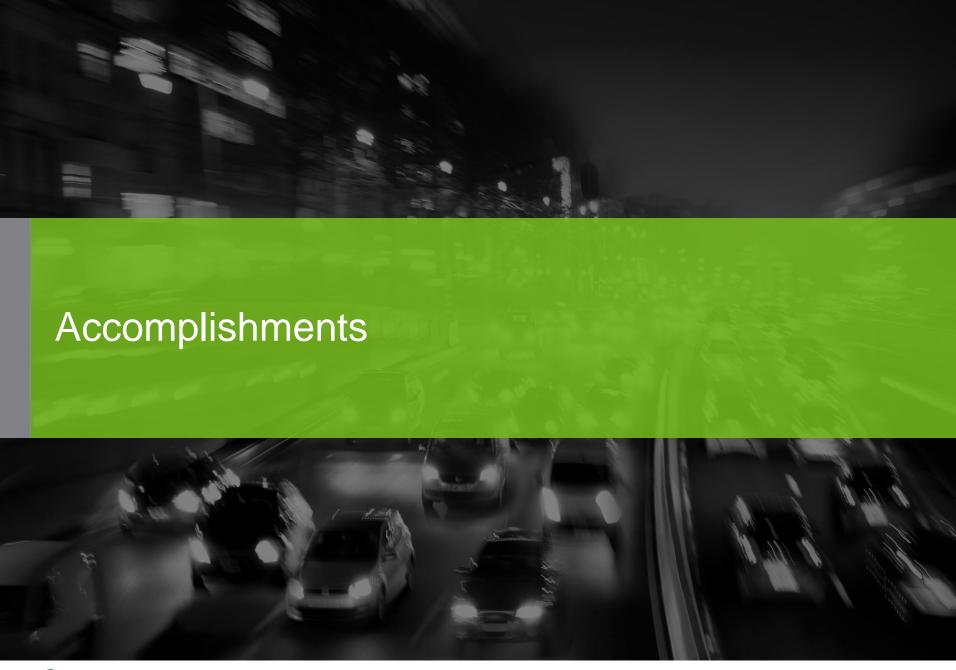
























Simulation of Driving and Traffic: Need Linkages between Tools

	SVTriP	RoadRunner	Micro-simulation
Focus	"Drive cycle" generation	Powertrain and driving dynamics	Traffic flow, density, traffic control
Inputs	Mesoscopic description of road segments for the trip, incl. travel time (i.e. "traffic")	Mesoscopic description of road segments for the trip	Detailed road network configuration Vehicle inflow/outflow levels
Number of vehicles	1	~10	~1000
Geography	Entire trip	Entire trip	Corridor/small network
Traffic	Input (high-level/travel time) Output (1Hz speed)	N/A	Full dynamics modeled
Scenario building	Easy	Easy	costly
Driver Model description	Data-driven / Statistical	"Physical" driver (open-road, car-following)	"Physical" driver (open- road, car-following, lane-change)
Use cases	Energy consumption for trips	Vehicle control (speed, powertrain)	Traffic flow optimization













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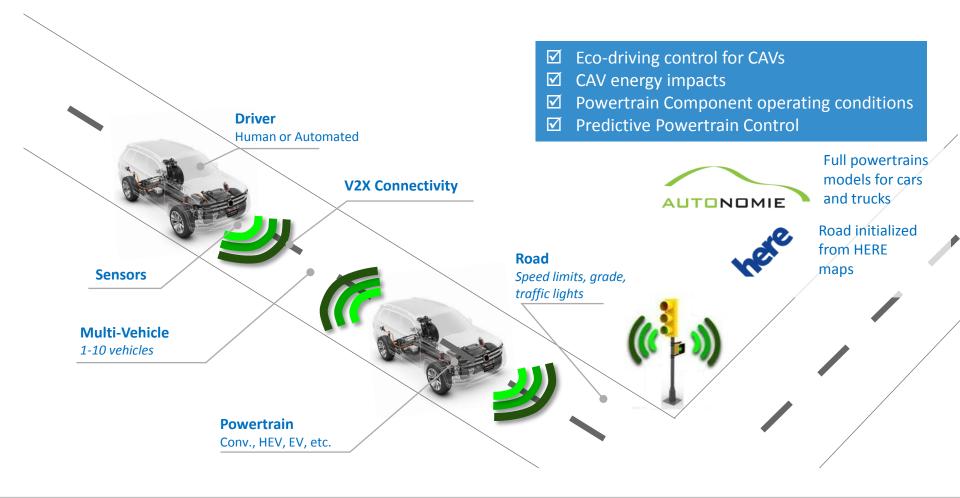








Simulation of Powertrain and Driving Dynamics for Connected and Automated Vehicles







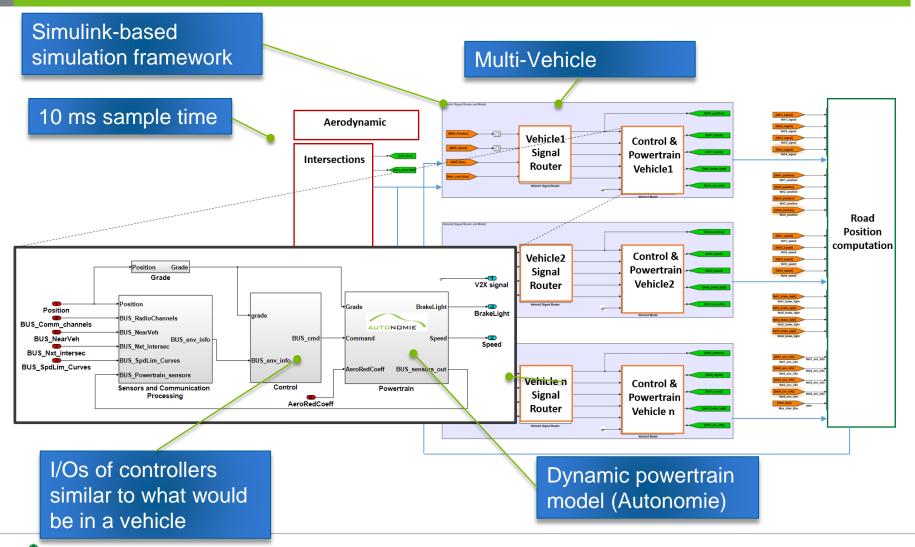








RoadRunner Designed for CAV Eco-driving Control Development















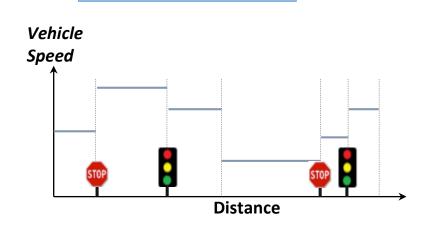
SVTriP Generates Naturalistic Speed Profiles

Generate trip in transportation simulator or define in digital map

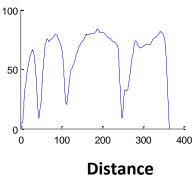
Segment-by-segment trip characteristics: speed limit, average speed, stops, etc.

SVTriP generates a naturalistic 1 Hz speed profile for that trip













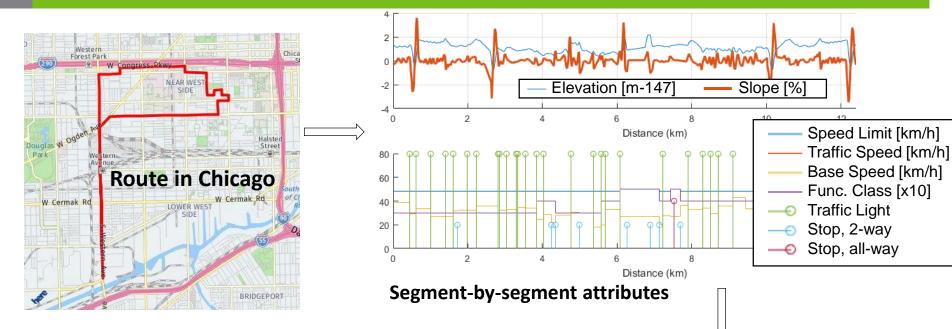






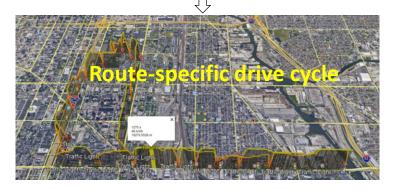


Example of a Naturalistic Speed Profile Generated from SVTRIP



The output models real-world traffic:

- Matches travel times in traffic, provided as inputs (from HERE or POLARIS)
- Data-driven approach replicates real-world speed transitions











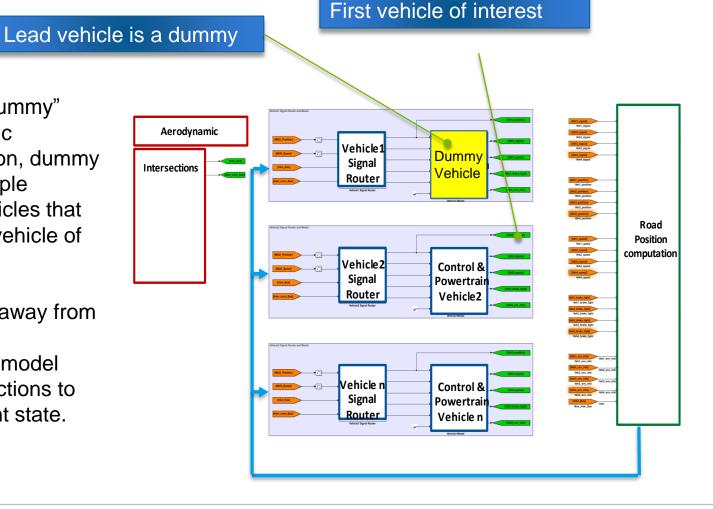




Integrating RoadRunner and SVTRIP through Dummy Vehicle

 Lead vehicle is a "dummy" that represents traffic

- During one simulation, dummy may represent multiple vehicles: all the vehicles that precede vehicle 2 (vehicle of interest)
- Dummy speed:
 - From SVTRIP away from intersections
 - From baseline model around intersections to obey traffic light state.





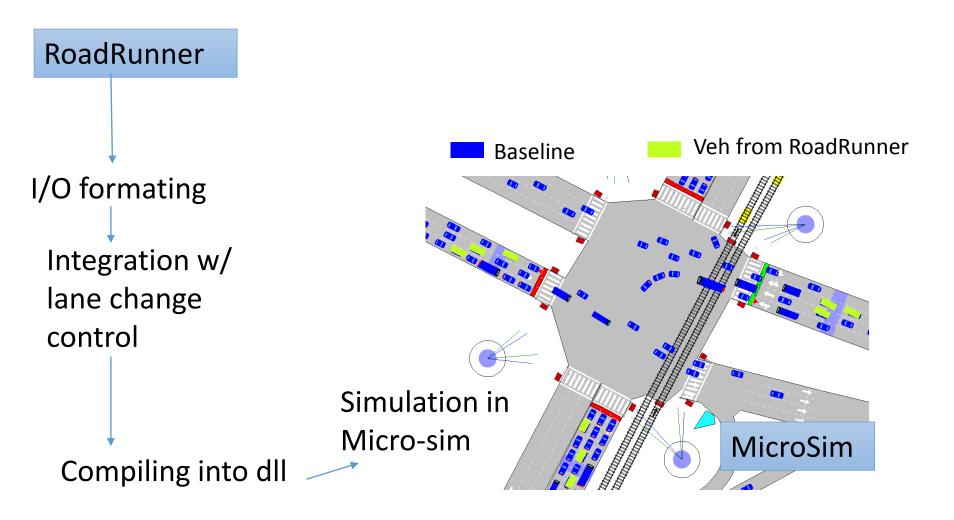








Integrating a RoadRunner Vehicle in Aimsun





























Response to Previous Year Reviewers' Comments

New Project













Partnerships and Collaborations



LBNL develops and runs models of real-world network traffic in Aimsun;



ANL develops RoadRunner and SVTRIP













Remaining Challenges and Barriers

- Compilation of RoadRunner Models
 - Adjustments to the model need to be made to allow "hands-free" compilation
- Integration of controls from mixed sources:
 - -RoadRunner: longitudinal speed control
 - –Aimsun: lateral speed control













Proposed Future Research*

RoadRunner

- Complete compilation compatibility
- Create input and output blocks compatible with Aimsun
- Create dummy lead vehicles (for Aimsun and SVTRIP linkages)

Aimsun

- Develop wrappers in Aimsun API to accommodate RoadRunner
- Simulate various scenarios using RoadRunner vehicles with various levels of penetration

SVTRIP

 Create a process to generate speed traces with and without stop for each traffic light intersection













^{*}Any proposed future work is subject to change based on funding levels.

Summary

- We are working on:
 - Developing a process to transfer a RoadRunner vehicle to microsimulation
 - Linking RoadRunner and SVTriP for traffic conditions simulation
- This project will add traffic conditions considered through lead vehicle speed trace, generated from map data with traffic conditions and stochastic vehicle trip profile generation tool (SVTriP)
- Thanks to the linkage with Aimsun, we will be able to evaluate the impact of control strategies on traffic flow





























REVIEWER-ONLY BACK-UP SLIDES















Critical Assumptions and Issues

- Critical assumptions:
 - Traffic conditions can be represented through SVTRIP
 - Aimsun provides capability to use compiled Simulink models
- Issues:
 - Long time (3 months) to procure a license of Aimsun for Argonne











