

# FLICKER: Understanding the New IEEE Recommended Practice



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## Flicker, flutter, shimmer

- Repetitive change in magnitude over time, or modulation, of the luminous flux of a light source
- Light source modulation



## Visible, invisible, perceptible, detectable (sensation)

- Sensation: External conditions are detected; neurons respond
- Visible flicker = Luminous modulation is sensed and perceived
- Invisible flicker = Luminous modulation is sensed, but not perceived



## Stroboscopic vs. Phantom array effects

- Stroboscopic effect:  
Luminous flux modulation made perceptible by the motion of objects, when the observer's eye is still
- Phantom array effect:  
Luminous flux modulation made perceptible by the motion of the observer's eye, when the light source is still



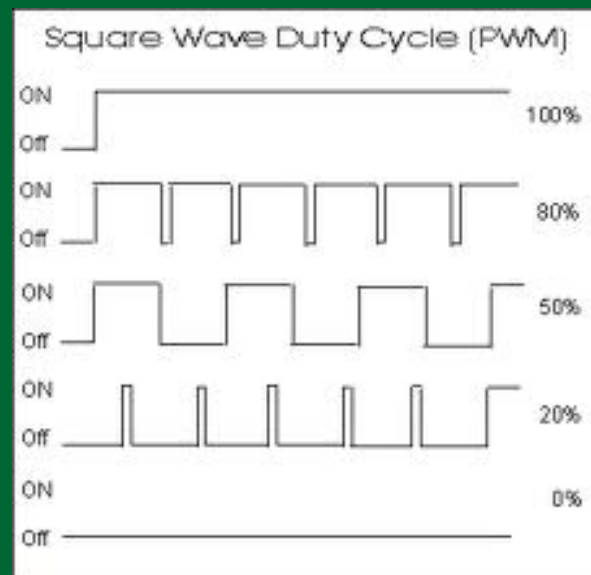
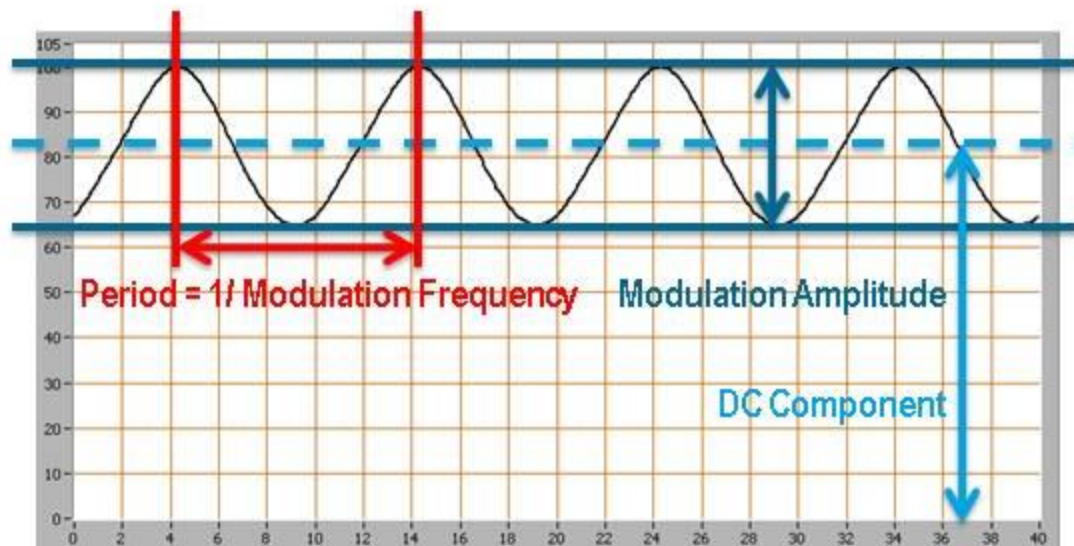
- Neurological problems, including epileptic seizure
- Headaches, fatigue, blurred vision, eyestrain
- Migraines
- Reduced visual task performance
- Increased autistic behaviors, especially in children
- Apparent slowing or stopping of motion (stroboscopic effect)
- Distraction



- Duration of exposure (longer is worse)
- Area of the retina receiving stimulation (greater is worse)
- Location in visual field (central is worse because it projects to a greater area of the visual cortex, even though flicker is less noticeable)
- Brightness of the flash (higher luminances are worse; scotopic luminances produce low risk, high mesopic and photopic luminances produce higher risk)
- Contrast of the flash with the surround luminance (higher is worse)
- Color contrast of flash (deep red is worse)

## Flicker factors for both Visible and Invisible Flicker

- Modulation Frequency
- Modulation Amplitude
- DC Component
- Duty Cycle

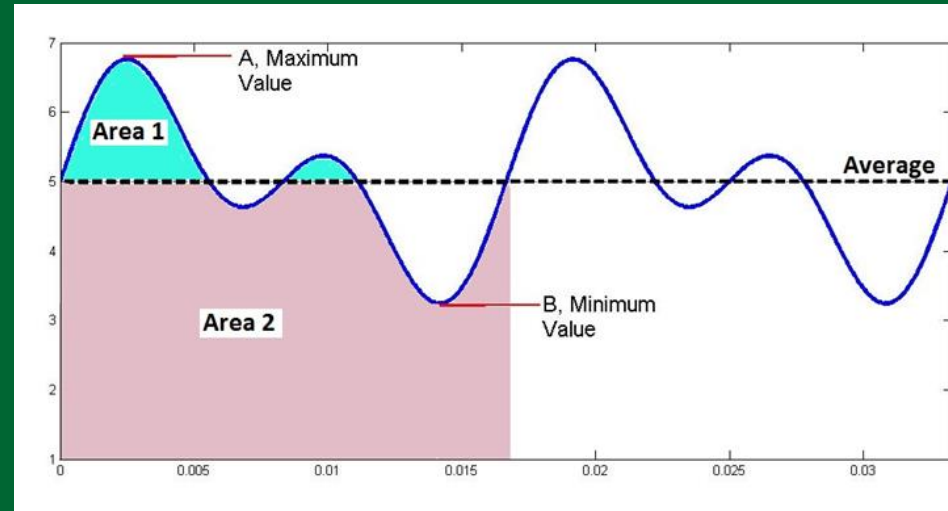




# Flicker - Metrics

IESNA has defined two metrics for flicker:

- Percent flicker
  - 0-100% scale
  - Older, but more well-known and more commonly used
  - Accounts for average, peak-to-peak amplitude
  - Does not account for shape, duty cycle, frequency
- Flicker index
  - 0-1.0 scale
  - Newer, but less well-known and rarely used
  - Accounts for average, peak-to-peak amplitude, shape, duty cycle
  - Does not account for frequency



Source: IES Lighting Handbook, 10th Edition

- Percent Flicker =  $100\% \times \frac{A - B}{A + B}$
- Percent Flicker  $\neq 100\% \times \frac{A - B}{Average}$
- Flicker Index =  $\frac{Area\ 1}{Area\ 1 + Area\ 2}$

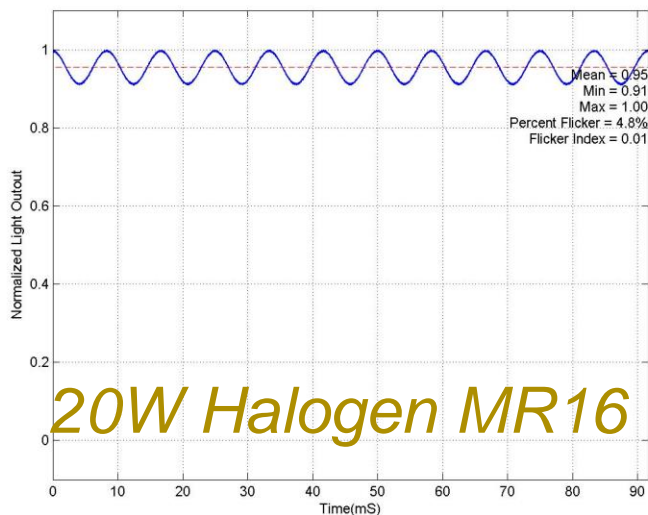
(THE SUSPENSE KILLER)

Here's the equation:

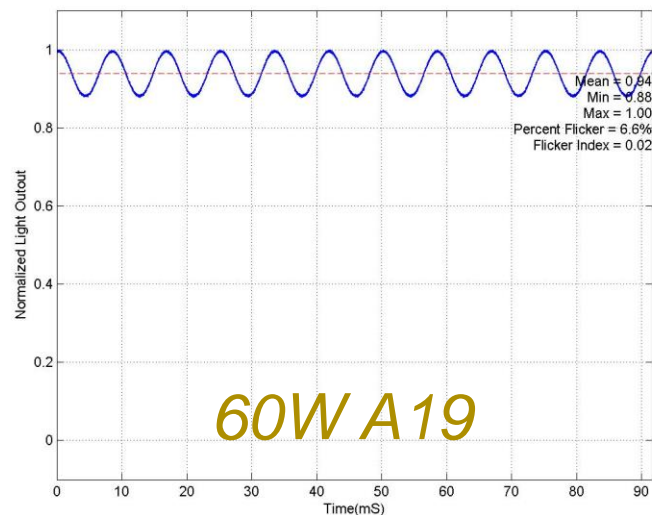
$$\text{Max \% Flicker} \leq \text{Flicker Frequency} \times 0.08$$



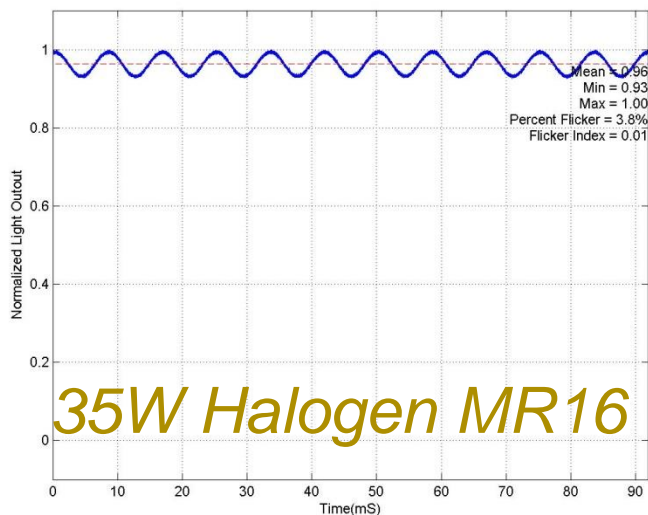
# Incandescent, Halogen, Metal Halide



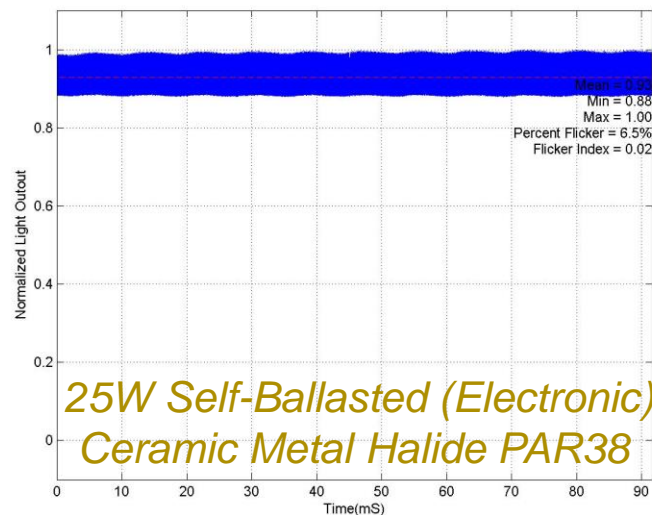
*20W Halogen MR16*



*60W A19*



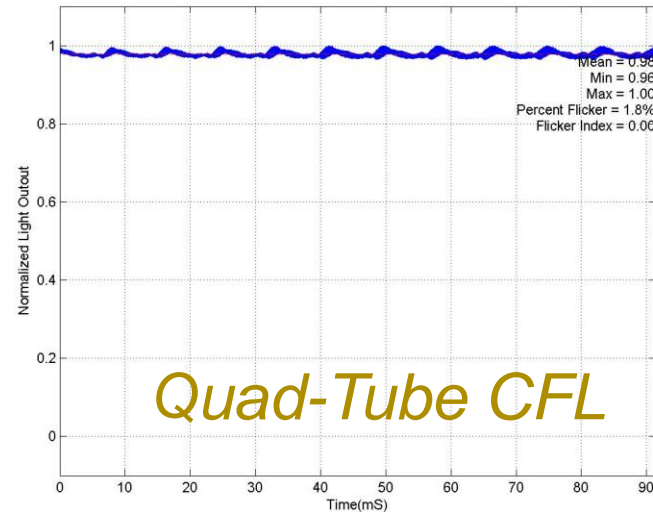
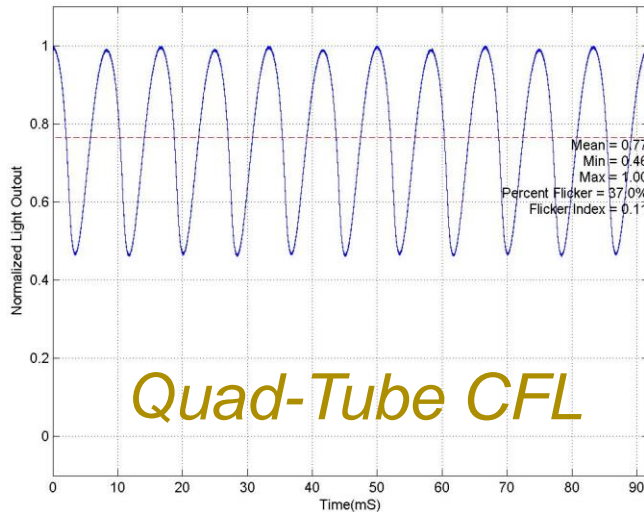
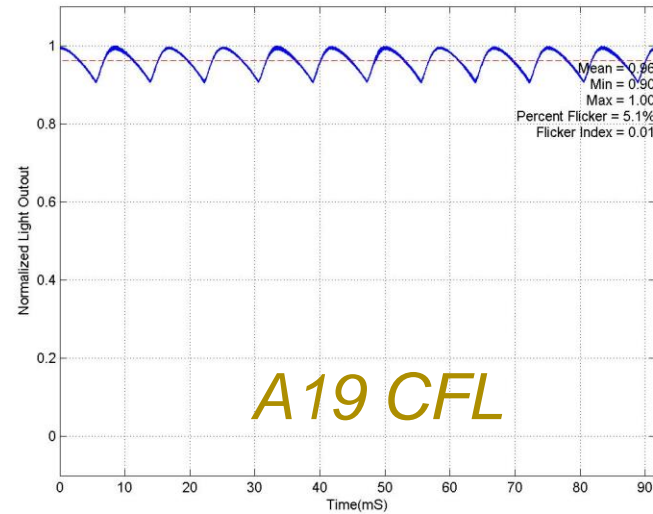
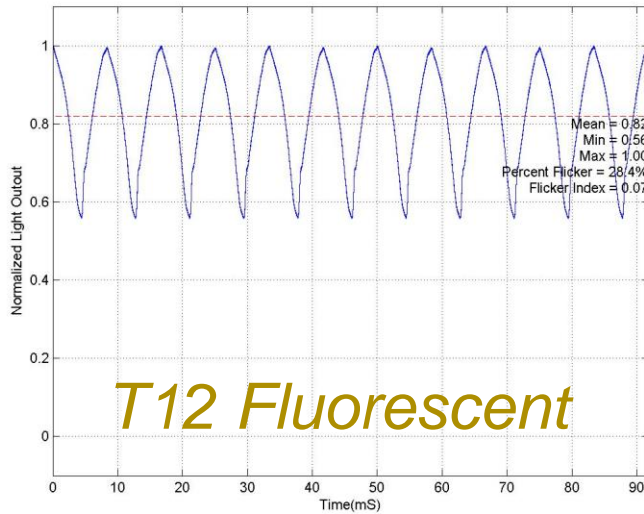
*35W Halogen MR16*



*25W Self-Ballasted (Electronic)  
Ceramic Metal Halide PAR38*



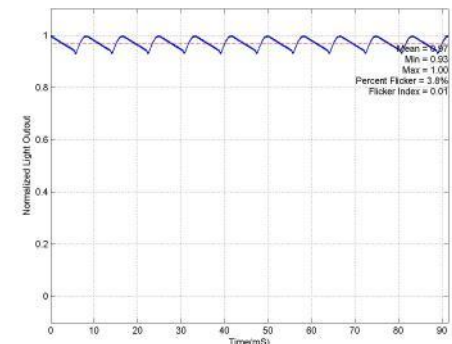
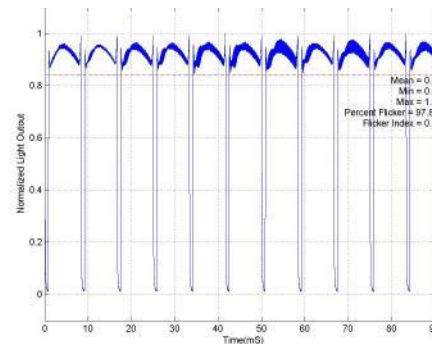
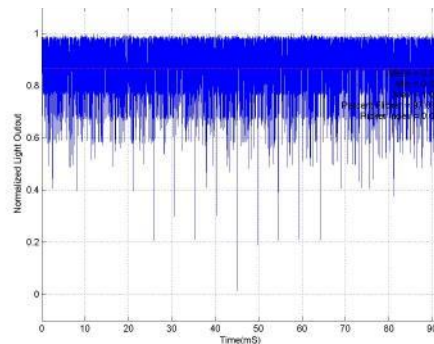
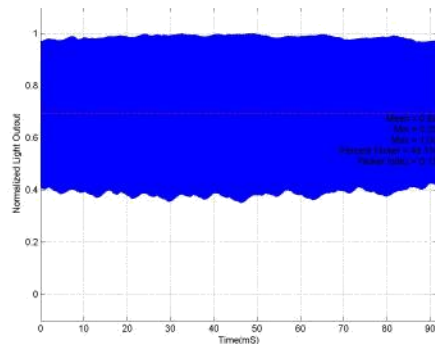
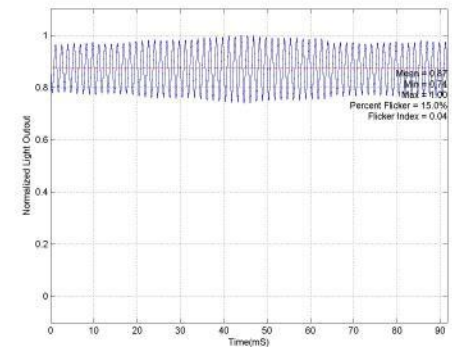
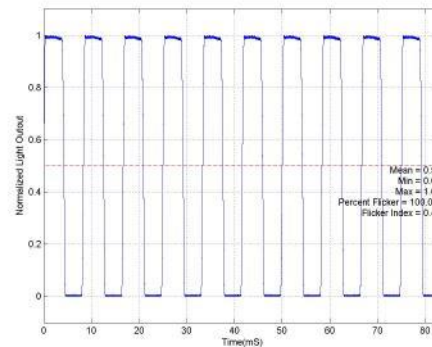
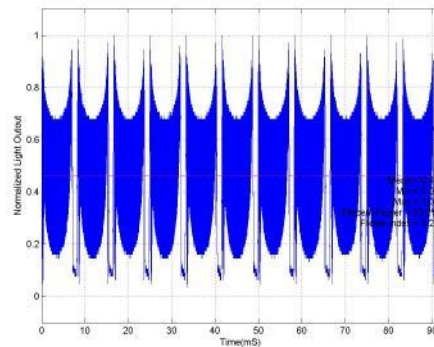
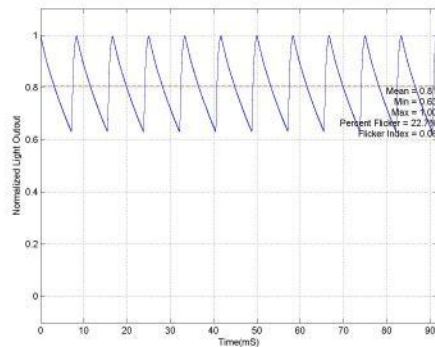
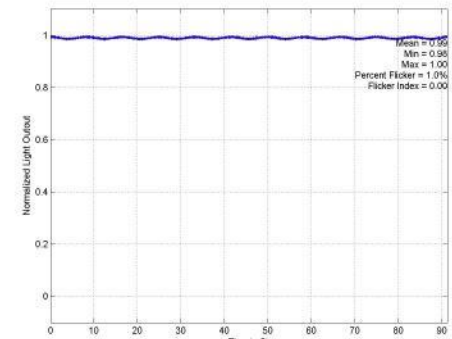
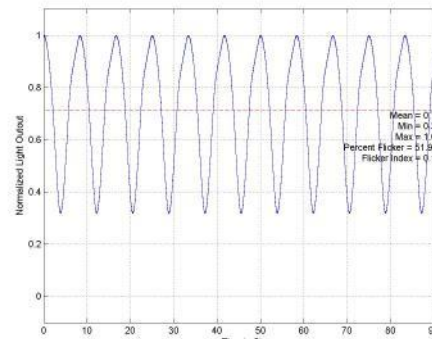
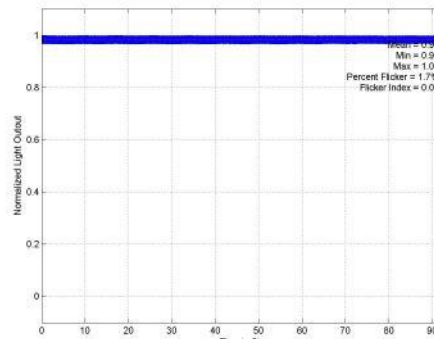
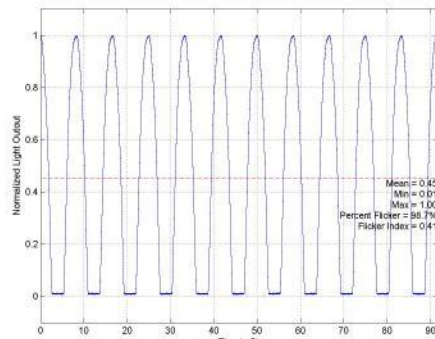
# Fluorescent



Magnetically-ballasted

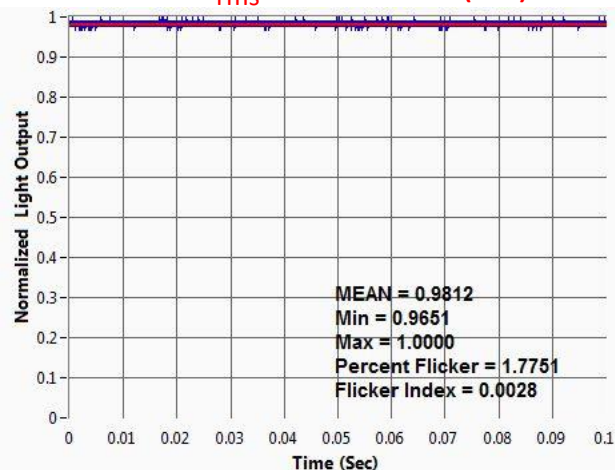
Electronically-ballasted

# Flicker in early LED products (some lamps/luminaires)

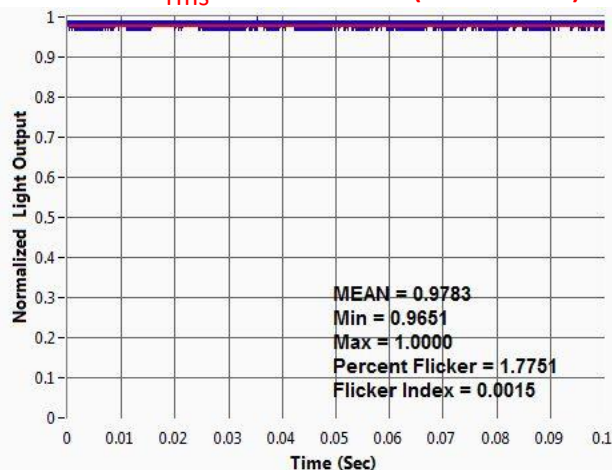


# Effect of Dimming - LED lamp A controlled by phase-cut dimmer

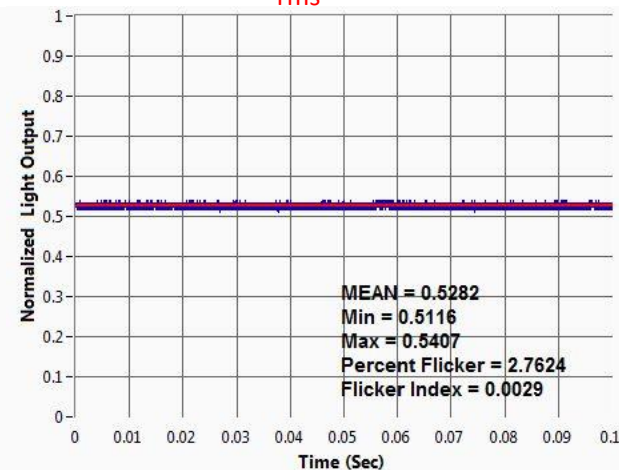
S01:  $V_{rms}$  load = 120 (on)



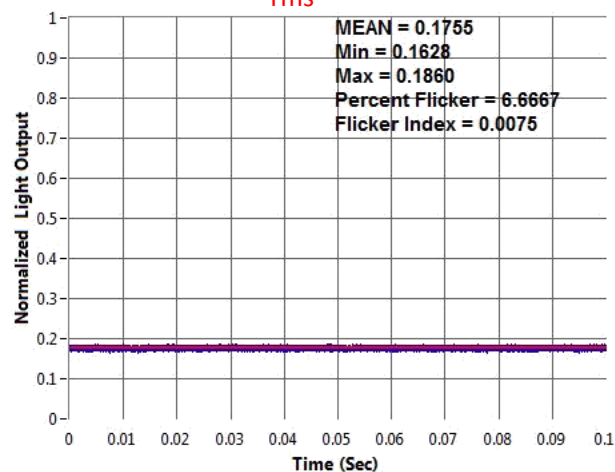
D22:  $V_{rms}$  load = 115 (max dim)



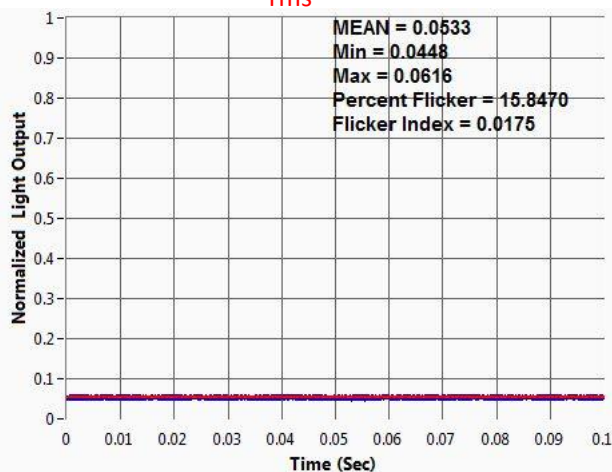
D22:  $V_{rms}$  load = 95



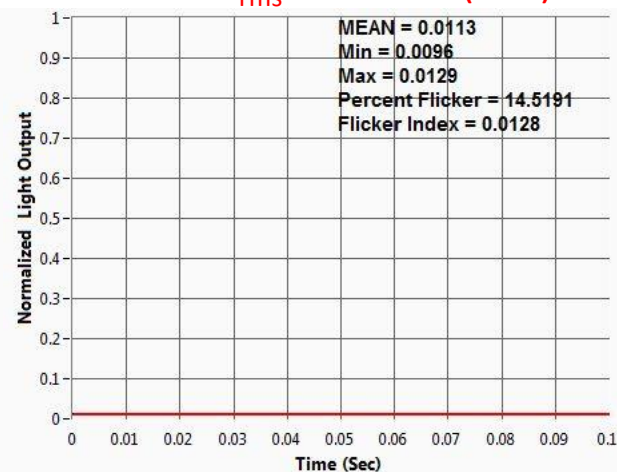
D22:  $V_{rms}$  load = 75



D22:  $V_{rms}$  load = 55



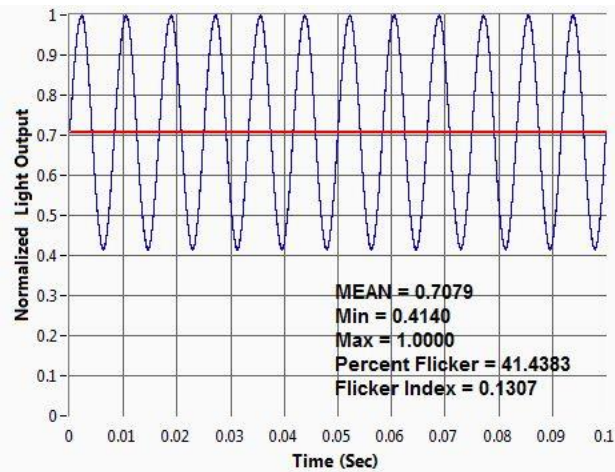
D22:  $V_{rms}$  load = 30 (min)



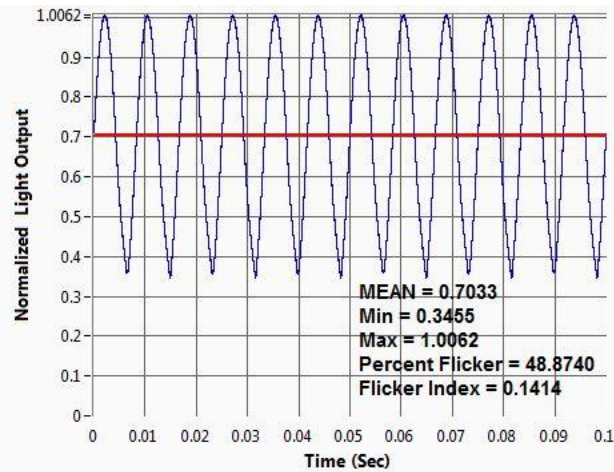


# LED lamp B controlled by phase-cut dimmer

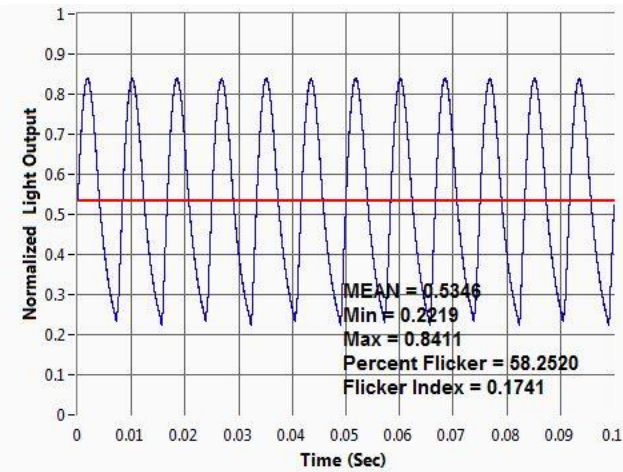
S01:  $V_{rms}$  load = 120 (on)



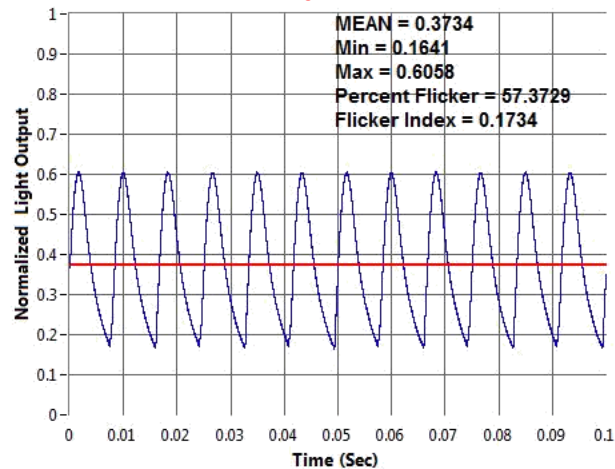
D22:  $V_{rms}$  load = 115 (max dim)



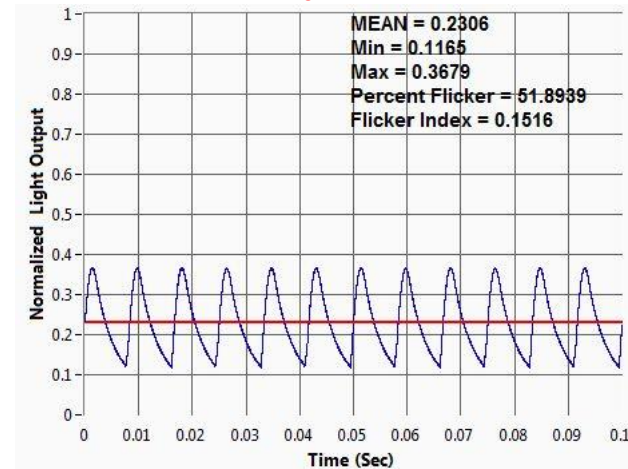
D22:  $V_{rms}$  load = 95



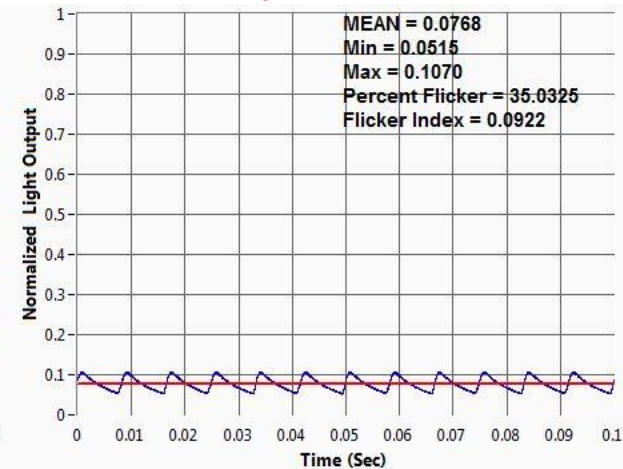
D22:  $V_{rms}$  load = 75



D22:  $V_{rms}$  load = 55

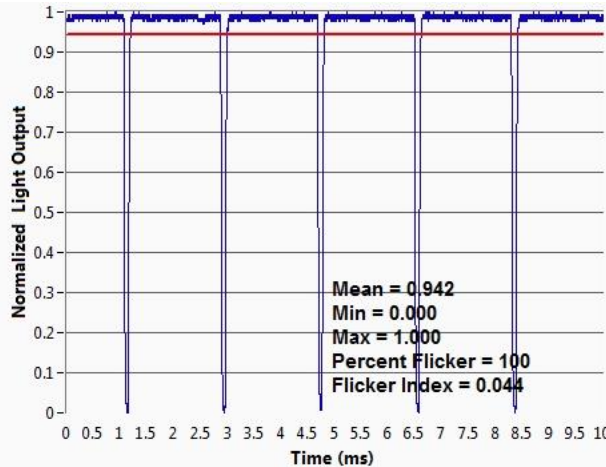


D22:  $V_{rms}$  load = 30 (min)

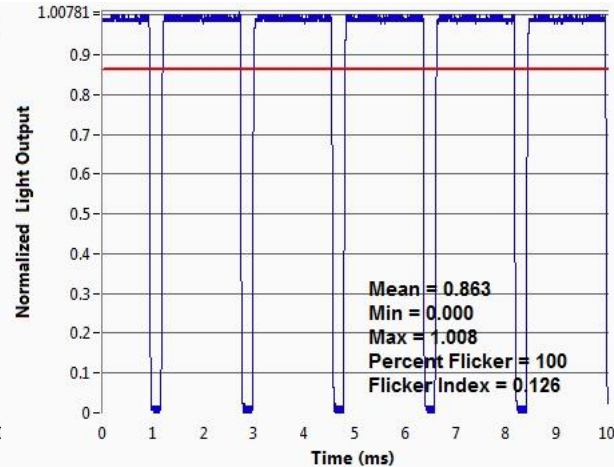


# LED downlight controlled by phase-cut dimmer

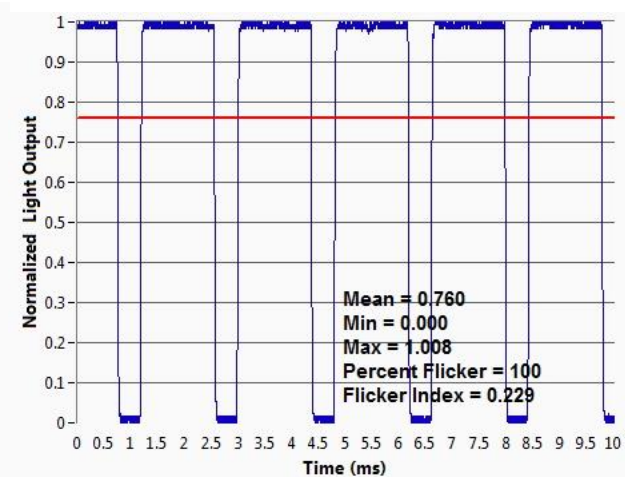
S01:  $V_{rms}$  load = 120 (on)



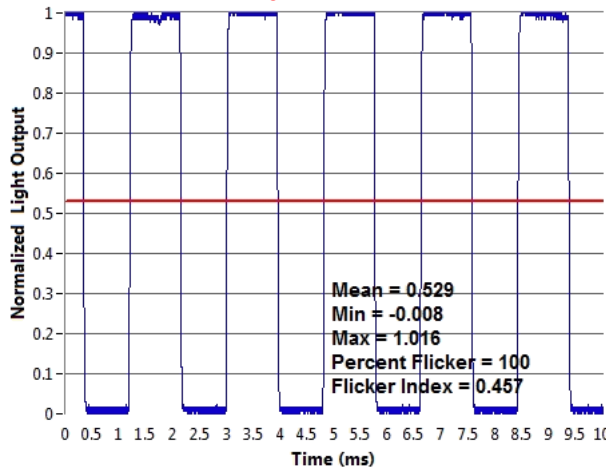
D22:  $V_{rms}$  load = 115 (max dim)



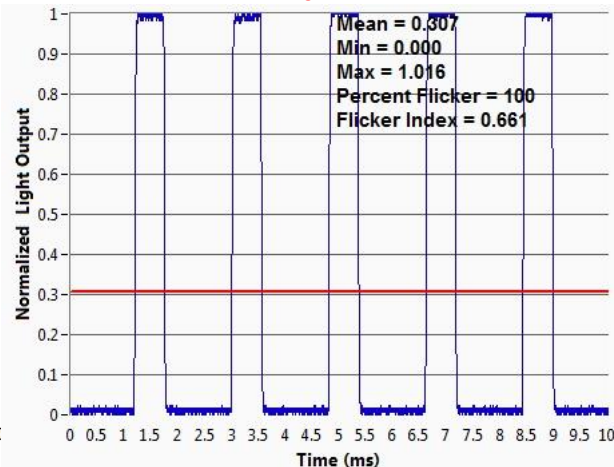
D22:  $V_{rms}$  load = 95



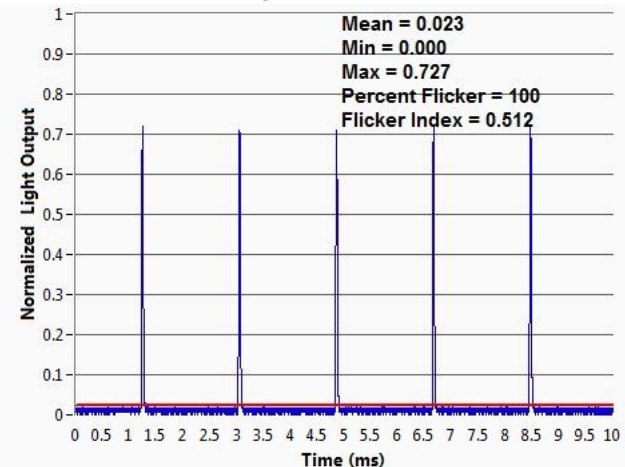
D22:  $V_{rms}$  load = 75



D22:  $V_{rms}$  load = 55



D22:  $V_{rms}$  load = 30 (min)



# What determines flicker in LED sources?

- LED flicker and dimming performance depends on the LED driver
- Dimmers and other electronics can induce or increase flicker

## Products more likely to flicker:

- AC LEDs
- DC LEDs with simple/inexpensive drivers (e.g., inadequate capacitors)
- Integral lamp LEDs on some electronic transformers
- LEDs dimmed with phase cut dimmers (triac, e.g.)
- LEDs with Pulse Width Modulation (PWM) drivers





# How can you tell if a product flickers?

- Flicker waveforms not available from cut sheets yet
- See the product in person, with the same driver/transformer/dimming setting of final installation
- Try a flicker wheel or a spinning top
- Sometimes a digital camera picks up flicker
- Wave your fingers in the light or scan your eyes side to side; look for phantom array effect
- Can't we get a reliable metric???



No flicker



Flicker

# IEEE PAR1789 Recommended Practice

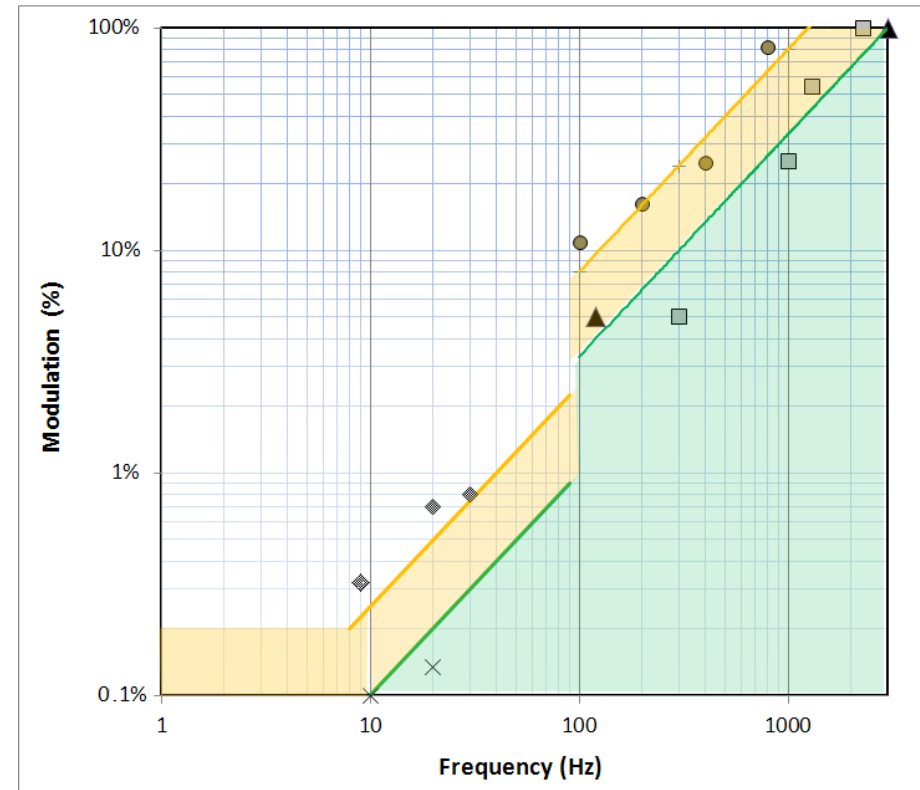
- IEEE PAR1789 committee formed in 2008 to research issue, evaluate risk of flicker from SSL, and develop recommended practice. (Brad Lehman, chair.)
- Developed Risk Assessment procedure and published document in 2012.

		PROBABILITY				
		Very Low	Low	Medium	High	Very High
SEVERITY	Mild			Performance & Asthenopic Effects/Eye Strain		
	Harmful				Aggravation of Autistic Behaviors	
	Severe					Migraine
	Catastrophic		Stroboscopic Effect			Photosensitive Seizure

# IEEE PAR1789 Recommended Practice

## Methodology for developing recommendations

- Plotted data from multiple studies based on risk level, probability of exposure, and severity of exposure
- Characterized data reliability (from opinion to solid data)
- Plotted % Flicker (modulation) and frequency for no effect level (green) and low risk level (yellow).
- Lehman and Wilkins authored article, “Designing to Mitigate the Effects of Flicker in LED Lighting”
  - IEEE Power Electronics Magazine, Sep 2014
- IEEE PAR1789 committee Recommended Practice written, debated, reviewed, and documented. Recently passed by committee and IEEE Board. **Likely to be published in June 2015.**



# IEEE Recommended Practice

## Timeline – IEEE PAR1789

**IEEE PAR-1789 formed**

- **Nov. 2008**
- ~50 members: industry, academics, and labs
- Observers: NEMA, CIE, IEC, EnergyStar, OSHA

**Report on Biological Effects of Flicker**

- **January 2010**
- Publicly available on IEEE PAR1789 website

**Internal Hazard Analysis Report**

- **January 2012**

**Recommended Practice**

- 1<sup>st</sup> Ballot  
September 2014
- Final Ballot (passed)  
**January 2015**

**Expected Publication**

- **June 2015**

# How to apply IEEE PAR1789 Recommended Practice

- Test to determine the **flicker frequency in Hz** of the SSL product (it must be  $\geq 100$  Hz)
- Test to determine the **% Flicker** of the SSL product
- **Multiply the frequency by 0.08 and round up to the nearest whole number to get the max Allowable % Flicker**
- If % Flicker of the SSL product is **LOWER** than the Allowable Flicker, then the product is acceptable for all but the most unusually sensitive individuals.
- If frequency is difficult to determine, % Flicker shall not exceed 10%.

Example: At 120 Hz frequency, max allowable % flicker is 10%.  
At 1250 Hz or higher, 100% flicker is allowed.

# Managing Risk: Recommendations

## Utilities and energy efficiency organizations

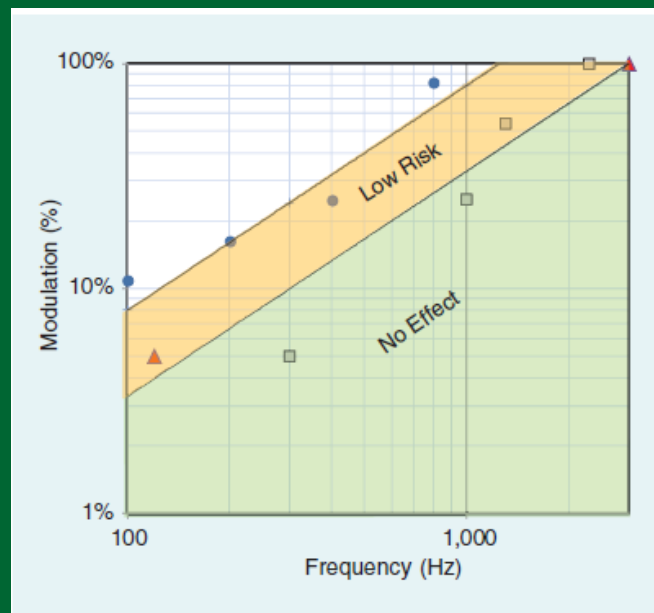
- Require flicker documentation for EE programs

## Manufacturers:

- Be proactive now. Test for flicker. Test over dimming range. (Flicker meters are coming out of the woodwork!)
- Demand drivers that produce less flicker, or higher frequency
- Avoid PWM dimming unless combined with other techniques
- Publish flicker waveforms and flicker metrics

## Specifiers

- Avoid products more likely to produce flicker
- See products in person. Learn to test for flicker.
- Specify products where
  - Flicker Freq  $\geq 100$  Hz
  - % Flicker  $\leq$  Flicker Freq  $\times 0.08$  (normal populations), or
  - % Flicker  $\leq$  Flicker Freq  $\times 0.0333$  (special populations)





# Application - Where Flicker Matters



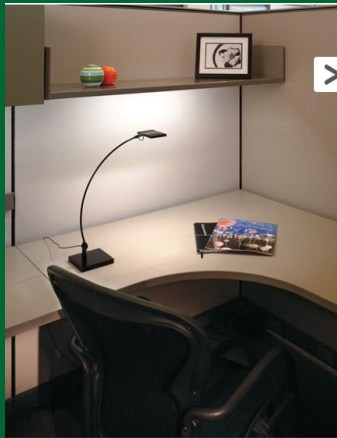
General lighting



Hospitals/clinics



Classrooms



Task lighting



Industrial spaces



Offices



# Where Flicker Matters



TV studios/videoconferencing  
(Anywhere video cameras are used)

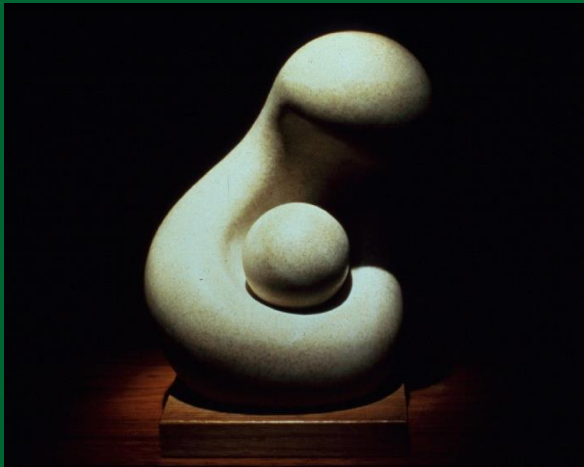
# Where flicker is less important



Roadways/parking lots



Sports and industrial lighting  
on 3-phase electrical system



Accent  
lighting on  
artwork?



Very low  
intensity  
holiday  
lighting?

# Where flicker might be an advantage



Warning lights



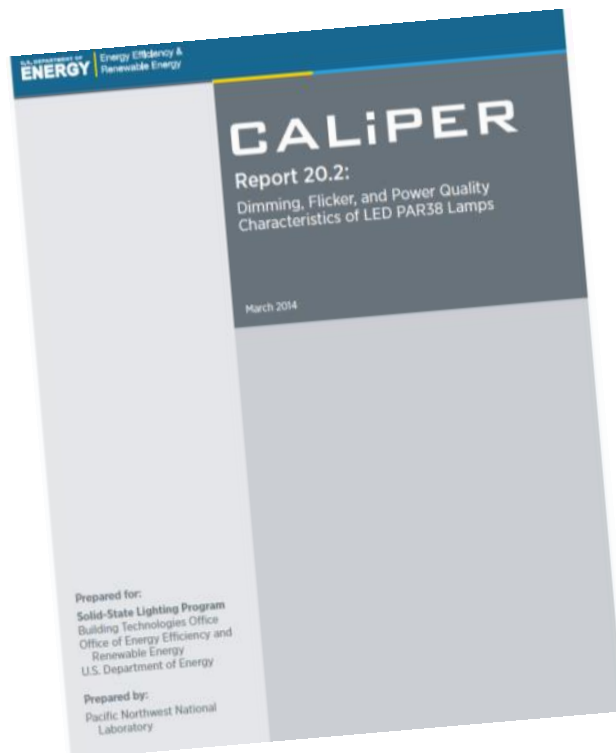
Discotheques

(Just please avoid the epilepsy frequencies and use for very short duration)



# Resources (and thanks for listening!)

## In July, Google “IEEE PAR1789 Recommended Practice for Modulating Current in High-Brightness LEDs for Mitigating Health Risks to Viewers”



### [DOE CALiPER Report 20.2](#)



### [DOE Flicker Fact Sheet](#)

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